

ANIMATION! ILLUSTRATION! SCULPTURE!

Go 9, 240, 2854

jencram@gmail / jencram.com

Overview:

Self-motivated, multi-skilled, team-oriented with excellent communication skills,

Primary interest: 2D puppet and hand-drawn, 3D, and stop motion animation, Also skilled in illustration, sculpture, and sequential art. Animates with Toonboom Harmony, Flash, Maya, and Dragonframe. Also proficient in Adobe Photoshop, Illustrator, and Premiere.

Experience:

Adjunct Professor of Animation, Moore College of Art and Design, Philadelphia, PA 2D, 3D and professional development courses in the Animation and Game Arts Department July 2019 - Present

Freelance Animator / Illustrator, Jen Cram Art, East Windsor, NJ

June 2018 - Present

remote contract animation and illustration work

Animator/Designer, MAI SOCIAL, *Gram Labs, Inc., Manhattan, NY

March 2017 - June 2018

illustrate/animate 2D assets for interactive app. Manage transition from 2D to 3D. Create promotional materials.

Illustrator/Keyframe Artist, THE GET DOWN, Pig Apple, Brooklyn, NY

keyframe character and prop illustration

November 2016 - February 2017

Animator, LEGENDS OF CHAMBERLAIN HEIGHTS, Season 1, Bento Box Entertainment LLC, Atlanta, GA inbetween character animation

January 2016

Inbetween Animator, THE AWESOMES, Season 3, Bento Box Entertainment LLC, Atlanta, GA

March 2015 - August 2015

inhetween character animation

Inbetween Animator, THE AWESOMES, Season 2, Bento Box Entertainment LLC, Atlanta, GA inbetween character and effects animation

April 2014 - August 2014

Illustrator/Keyframe Artist, ARCHER, Season 5, Floyd County Productions, Atlanta, GA

October 2013 - March 2014

keyframe character and prop illustration. Flash animation on Season 5: Episode 8, "Rules of Extraction."

Graduate Mentor, SCAD, Savannah, GA

March 2011 - March 2012

worked holistically with undergraduates to improve skills and professionalism

Production Assistant, THE ADJUSTMENT BUREAU (2009), George Nolfi, Universal Studios, New York, NY post-production talent contracts and liason

Art Department Intern, THE ADJUSTMENT BUREAU (2009), George Nolfi, Universal Studios, New York, NY

February 2010 August 2009

for production designer Kevin Thompson; prop generation, on-site location research, department research

Illustrator's Assistant, Chris Gash Illustration, Edison, NJ

2008 - 2009

editorial illustration concept development

Assistant Cartoonist, HEATHCLIFF, Heathcliff Enterprises, Inc., Glen Ridge, NJ

wrote and illustrated "Kitty Korner" portion of nationally published Sunday strips

Summer 2008 - Winter 2009

Education:

MFA in Animation

Savannah College of Art and Design, Savannah GA

June 2013

BFA in Animation/Illustration, Summa cum Laude, Honors Program

January 2010

Montclair State University, Upper Montclair, NJ Montclair in Nice, France, Summer 2009 Montclair in Siena, Italy, summer 2007

Collaborative Student Experience:

Director / writer / character designer / story artist / etc, SCAD, Savannah, GA

June 2011 - March 2014

Director / writer / character designer / story artist / animator, SCAD, Savannah, GA

for collaborative film, Scarpe d'Amore

March 2012 - June 2012

Animation Supervisor, SCAD, Savannah, GA

January 2012 - March 2012

for student film, Puppy Love, by Jordan Hess

January 2012 - March 2012

Writer / visual research, SCAD, Savannah, GA for MFA thesis film, Time, by Mohamed Elsinbawy

for personal MFA thesis film, Falls

3D Character Animator, SCAD, Savannah, GA for four student films

December 2011 - October 2012

2D Character Animator, SCAD, Savannah, GA for two student films

January 2011 - March 2011